

Supplementary material: On Dropping Clusters to Regularize Graph Convolutional Neural Networks

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1 Parallelized computation of correlation matrix M_{corr}

Algorithm 1: Correlation matrix computation

Input: $X \in \mathbb{R}^{N \times d}$
Output: $M_{corr} \in \mathbb{R}^{d \times d}$

- 1 Compute the transpose of X : $X^T = Transpose(X) \in \mathbb{R}^{d \times N}$
- 2 Covariance computation:
 - 3 $E' = \frac{X^T \cdot X}{N} \in \mathbb{R}^{d \times d}$
 - 4 $E = Mean(X^T, dimension = 1) \in \mathbb{R}^{d \times 1}$
 - 5 $M = E \cdot E^T \in \mathbb{R}^{d \times d}$
 - 6 Covariance matrix: $Cov = E' - M$
- 7 Mean square of each channel: $E_{X^2} = Mean(X^{T^2}, dimension = 1) \in \mathbb{R}^{d \times 1}$, X^{T^2} is element-wise square of X^T
- 8 $Var = E_{X^2} - E^2 \in \mathbb{R}^{d \times 1}$
- 9 $\sigma = \sqrt{Var} \in \mathbb{R}^{d \times 1}$
- 10 $\sigma' = \sigma \cdot \sigma^T \in \mathbb{R}^{d \times d}$
- 11 $M_{corr} = \frac{Cov}{\sigma'} \in \mathbb{R}^{d \times d}$
- 12 **return** M_{corr}

2 DropCluster

2.1 Number of seed entries

In this part, we give the detailed computation of Eqs. 9 and 10 in the paper. Given the input $X \in \mathbb{R}^{N \times d}$ and dropping rate r_d , the number of entries to drop is $N \times d \times r_d$. We suppose the number of seed entries is n_{seed} . For the first layer, we select the 1-hop neighbors. With the average number of edges being n_e , each seed entry corresponds to n_e 1-hop neighboring entries on average. Considering the channel correlation, we could formulate:

$$n_{seed} \times (1 + n_e) \times n_c = N \times d \times r_d, \quad (1)$$

i.e.

$$n_{seed} = \frac{N \times d \times r_d}{(1 + n_e) \times n_c} \quad (2)$$

When $l > 1$, besides the 1-hop neighbors, each seed entry also corresponds to 2-hop to l -hop neighbors. Assuming that the 1-hop neighbors of the seed entries do not have common 1-hop neighbors. The number of 2-hop neighbors of a seed entry could be approximated as $n_e \times (n_e - 1)$, where the term $(n_e - 1)$ denotes excluding the seed entries. Similarly, we can approximate the i -hop neighbors of a seed entry as $n_e \times (n_e - 1)^{i-1}$. Thus, for the l -th layer, we could derive:

$$n_{seed} \times (1 + n_e + \sum_{i=2}^l n_e \times (n_e - 1)^{i-1}) \times n_c = N \times d \times r_d, \quad (3)$$

i.e.

$$n_{seed} = \frac{N \times d \times r_d}{(1 + n_e + \sum_{i=2}^l n_e \times (n_e - 1)^{i-1}) \times n_c}. \quad (4)$$