

A Supplementary materials for “Improving 3D Object Detection through Progressive Population Based Augmentation”

Table 7: List of point cloud transformations in the search space for point cloud 3D object detection

Operation Name	Description
GroundTruthAugmentor [31]	Augment the bounding boxes from a ground truth data base (< 25 boxes per scene)
RandomFlip [33]	Randomly flip all points along the Y axis.
WorldScaling [37]	Apply global scaling to all ground truth boxes and all points.
RandomRotation [37]	Apply random rotation to all ground truth boxes and all points.
GlobalTranslateNoise	Apply global translating to all ground truth boxes and all points along x/y/z axis.
FrustumDropout	All points are first converted to spherical coordinates, and then a point is randomly selected. All points in the frustum around that point within a given phi, theta angle width and distance to the original greater than a given value are dropped randomly.
FrustumNoise	Randomly add noise to points within a frustum in a converted spherical coordinates.
RandomDropout	Randomly dropout all points.

Table 8: The range of augmentation parameters that can be searched by Progressive Population Based Augmentation algorithm for each operation

Operation Name	Parameter Name	Range
GroundTruthAugmentor	vehicle sampling probability	[0, 1]
	pedestrian sampling probability	[0, 1]
	cyclist sampling probability	[0, 1]
	other categories sampling probability	[0, 1]
RandomFlip	flip probability	[0, 1]
WorldScaling	scaling range	[0.5, 1.5]
RandomRotation	maximum rotation angle	[0, $\pi/4$]
GlobalTranslateNoise	standard deviation of noise on x axis	[0, 0.3]
	standard deviation of noise on y axis	[0, 0.3]
	standard deviation of noise on z axis	[0, 0.3]
FrustumDropout	theta angle width of the selected frustum	[0, 0.4]
	phi angle width of the selected frustum	[0, 1.3]
	distance to the selected point	[0, 50]
	the probability of dropping a point	[0, 1]
	drop type ⁶	{'union', 'intersection'}
FrustumNoise	theta angle width of the selected frustum	[0, 0.4]
	phi angle width of the selected frustum	[0, 1.3]
	distance to the selected point	[0, 50]
	maximum noise level	[0, 1]
	noise type ⁷	{'union', 'intersection'}
RandomDropout	dropout probability	[0, 1]

⁶ Drop points in either the union or intersection of phi width and theta width.

⁷ Add noise to either the union or intersection of phi width and theta width.

Algorithm 1 Progressive Population Based Augmentation

Input: data and label pairs $(\mathcal{X}, \mathcal{Y})$
Search Space: $\mathcal{S} = \{op_i : params_i\}_{i=1}^n$
Set $t = 0$, $num_ops = 2$, population $\mathcal{P} = \{\}$, best params and metrics for each operation $historical_op_params = \{\}$
while $t \neq \mathcal{N}$ **do**
 for θ_i^t in $\{\theta_1^t, \theta_2^t, \dots, \theta_{\mathcal{M}}^t\}$ (asynchronously in parallel) **do**
 # Initialize models and augmentation parameters in current iteration
 if $t == 0$ **then**
 $op_params_i^t = \text{Random.sample}(\mathcal{S}, num_ops)$
 Initialize θ_i^t , λ_i^t , $params$ of $op_params_i^t$
 Update λ_i^t with $op_params_i^t$
 else
 Initialize θ_i^t with the weights of $winner_i^{t-1}$
 Update λ_i^t with λ_i^{t-1} and $op_params_i^t$
 end if
 # Train and evaluate models, and update the population
 Update θ_i^t according to formular (2)
 Compute metric $\Omega_i^t = \Omega(\theta_i^t)$
 Update $historical_op_params$ with $op_params_i^t$ and Ω_i^t
 $\mathcal{P} \leftarrow \mathcal{P} \cup \{\theta_i^t\}$
 # Replace inferior augmentation parameters with better ones
 $winner_i^t \leftarrow \text{Compete}(\theta_i^t, \text{Random.sample}(\mathcal{P}))$
 if $winner_i^t \neq \theta_i^t$ **then**
 $op_params_i^{t+1} \leftarrow \text{Mutate}(winner_i^t\text{'s } op_params, historical_op_params)$
 else
 $op_params_i^{t+1} \leftarrow op_params_i^t$
 end if
 end for
 $t \leftarrow t + 1$
end while

Algorithm 2 Exploration Based on Historical Data

Input: $op_params = \{op_i : params_i\}_{i=1}^{num_ops}$, best params and metric for each operation $historical_op_params$
Search Space: $\mathcal{S} = \{(op_i, params_i)\}_{i=1}^n$
 Set $exploration_rate = 0.8$, $selected_ops = []$, $new_op_params = \{\}$
if $\text{Random}(0, 1) < exploration_rate$ **then**
 $selected_ops = op_params.Keys()$
else
 $selected_ops = \text{Random.sample}(\mathcal{S}.Key(), num_ops)$
end if
for i in $\text{Range}(num_ops)$ **do**
 # Choose augmentation parameters, which successors will mutate
 # to generate new parameters
 if $selected_ops[i]$ in $op_params.Keys()$ **then**
 $parent_params = op_params[selected_ops[i]]$
 else if $selected_ops[i]$ in $historical_op_params.Keys()$ **then**
 $parent_params = historical_op_params[selected_ops[i]]$
 else
 Initialize $parent_params$ randomly
 end if
 $new_op_params[selected_ops[i]] = \text{MutateParams}(parent_params)$
end for

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