# Geometric Features Informed Multi-person Human-object Interaction Recognition in Videos Supplementary Material

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## 1 Cross-validation Results

Table 1, Table 2 and Table 3 present joined segmentation and label recognition task results for each subject cross-validation group on CAD120, MPHOI-72 and Bimanual Actions Datasets, respectively. We compare 2G-GCN with ASSIGN to show our improvement for each subject.

 Table 1. Joined segmentation and label recognition task results for each subject cross-validation group on CAD120 dataset.

Model	Sub-activity				Object Affordance			
	Subject1	Subject3	Subject4	Subject5	Subject1	Subject3	Subject4	Subject5
ASSIGN	85.2	90.2	88.3	88.2	90.8	93.7	91.4	92.0
2G-GCN	88.1	92.1	89.5	88.4	91.0	95.0	92.7	90.8

 Table 2. Joined segmentation and label recognition task results for each subject cross-validation group on our proposed MPHOI-72 dataset.

Model	Sub-activity; F <sub>1</sub> @10 Subject14 Subject25 Subject45			Sub-activity; F <sub>1</sub> @25 Subject14 Subject25 Subject45			
ASSIGN	48.8	52.5	76.0	33.7	45.6	73.6	
2G-GCN	64.9	58.0	82.8	52.3	54.6	75.3	

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 Table 3. Joined segmentation and label recognition task results for each subject cross-validation group on the Bimanual Actions dataset.

Model	Sub-activity; F <sub>1</sub> @10 Subject1 Subject2 Subject3 Subject4 Subject5 Subject6						
ASSIGN	82.5	84.2	80.7	84.3	85.2	87.1	
2G-GCN	81.6	85.5	83.7	85.3	85.3	88.8	

### 2 Ablation Study on MPHOI-72

Table 4 shows the ablation study result on MPHOI-72, where rows (1) - (4) represent the model drops human skeleton features, object features, embedding function and similarity matrix in the geometric-level graph, respectively; rows (5) - (7) represent the model disables the attention connection between the pair of human-human, human-object and object-object in the fusion-level graph, respectively; row (8) represents the model has an extra attention connection between human and geometry features in the fusion-level graph, while (9) 2G-GCN does not.

**Table 4.** Ablation study on MPHOI-72. GG and FG denote the geometric-level graphand the fusion-level graph, respectively.

Model	Sub-a $F_1@10$	ctivity F <sub>1</sub> @25
<ul> <li>(1) GG (w/o skeletons) &amp; FG</li> <li>(2) GG (w/o objects) &amp; FG</li> <li>(3) GG (w/o embedding) &amp; FG</li> <li>(4) GG (w/o similarity) &amp; FG</li> </ul>	$ \begin{array}{r} 66.8 \\ 66.7 \\ 62.2 \\ 66.1 \end{array} $	60.2 59.8 56.5 58.9
<ul> <li>(5) GG &amp; FG (w/o human-human)</li> <li>(6) GG &amp; FG (w/o human-object)</li> <li>(7) GG &amp; FG (w/o object-object)</li> <li>(8) GG &amp; FG (w human-geometry)</li> </ul>	67.2 58.6 65.7 65.6	59.6 51.7 60.2 60.7
(9) 2G-GCN	68.6	60.8

# 3 Visualisations of Confusion Matrix

Fig. 1 is the visualisation of confusion matrices of our 2G-GCN evaluated on the MPHOI-72 and Bimanual Actions datasets in this section. The diagonal elements denote the probability of the number of sub-activities whose recognition labels are equal to the ground-truth, while the off-diagonal elements are those sub-activities that are misidentified. The higher the diagonal value of the confusion matrix, the better, representing numerous correct recognitions.



Fig. 1. The confusion matrix of 2G-GCN evaluated on the MPHOI-72 and Bimanual Actions dataset by class support size.