Supplementary Material Understanding the Dynamics of DNNs Using Graph Modularity

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This document supplements our paper by providing additional experiments and experimental details.

A Supplementary Experiments

A.1 Different Similarity indexes to Calculate the Similarity Matrix

In this subsection, we replace cosine similarity with pearson correlation coefficient to calculate the similarity matrix. We can observe from Fig. B1 that the modularity curves are almost the same as those in the manuscript, demonstrating that various similarity indexes can be utilized to obtain the modularity.

A.2 Modularity curves of Randomly Initialized Models

Having observed the upward trend of modularity emerging in pre-trained models, we next study whether this phenomenon exists in randomly initialized models. Hence, we conduct experiments with VGG16 and ResNet18 on CIFAR-10. In Fig. B2, we show the modularity curves of randomly initialized models. Since the randomly initialized models can not learn useful feature representations, the connections among samples at each layer are completely random. Thus, the modularity nearly maintains constant in the randomly initialized models compared to pre-trained models.

A.3 Ablation of k

In Fig.7(b), the variability of k is small, it is reasonable to question whether k has a significant impact when k is large (k >> 11). To answer this doubt, we

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set N = 500, k = 100, 200, 300, 400 to repeat the experiment. Fig. B3 shows the result, from which we find that different values of k have a certain impact on modularity values but do not hurt the tendency of modularity curves. When k is large, each node connects many unrelated nodes (i.e., nodes belonging to different communities), which weakens the intra-community connections but strengthens the inter-community connections, resulting in a decrease in the modularity value.

B Implementation Details

B.1 ImageNet50

The 50 classes we randomly selected from ImageNet [49] are shown as follows, you can also build the dataset yourself.

n01443537 goldfish, Carassius auratus

 $\rm n01484850~great$ white shark, white shark, man-eater, man-eating shark, Carcharodon carcharias

n01491361 tiger shark, Galeocerdo cuvieri n01494475 hammerhead, hammerhead shark n01496331 electric ray, crampfish, numbfish, torpedo n01498041 stingray n01514668 cock n01514859 hen n01518878 ostrich, Struthio camelus n01530575 brambling, Fringilla montifringilla n01531178 goldfinch, Carduelis carduelis n01532829 house finch, linnet, Carpodacus mexicanus n01534433 junco, snowbird n01537544 indigo bunting, indigo finch, indigo bird, Passerina cyanea n01558993 robin, American robin, Turdus migratorius n01560419 bulbul n01580077 jay n01582220 magpie n01592084 chickadee n01601694 water ouzel, dipper n01608432 kite n01614925 bald eagle, American eagle, Haliaeetus leucocephalus n01616318 vulture n01632777 axolotl, mud puppy, Ambystoma mexicanum n01667778 terrapin n01688243 frilled lizard, Chlamydosaurus kingi n01728920 ringneck snake, ring-necked snake, ring snake n01773157 black and gold garden spider, Argiope aurantia n01795545 black grouse n01847000 drake n07768694 pomegranate

n07802026 hay n07831146 carbonara n07836838 chocolate sauce, chocolate syrup n07860988 dough n07871810 meat loaf, meatloaf n07873807 pizza, pizza pie n09193705 alp n09229709 bubble n09246464 cliff, drop, drop-off n09256479 coral reef n09288635 geyser n09332890 lakeside, lakeshore n09399592 promontory, headland, head, foreland n09421951 sandbar, sand bar n09428293 seashore, coast, sea-coast, sea-coast n09468604 valley, vale n09472597 volcano n09835506 ballplayer, baseball player n10148035 groom, bridegroom

B.2 Statistics of Models

The statistics of pre-trained models used in this paper are shown in Table B1. Moreover, in order to better investigate the redundant layers in models. We design a series of variants. The model structures of these variants are shown in Table B2-B5.

 Table B1. The statistics of pre-trained models.

Dataget		VG	lGs		ResNets							
Dataset	V11	V13	V16	V19	R18	R34	R50	R101	R152			
CIFAR-10	92.11%	93.68%	93.63%	93.36%	94.78%	95.14%	95.38%	95.18%	95.32%			
CIFAR-100	66.87%	70.19%	72.34%	72.63%	76.87%	76.69%	78.03%	78.21%	78.64%			
ImageNet50	83.97%	85.87%	85.04%	87.32%	82.55%	82.99%	85.04%	87.32%	87.89%			



Fig. B1. We utilize pearson correlation coefficient instead of cosine similarity to calculate the similarity matrix. We can find the modularity curves are almost same as those in the main text, which demonstrates that our modularity can be obtained by various indexes.



Fig. B2. Modularity curves of well-optimized and randomly initialized models.



Fig. B3. The influence of k on the modularity when k is large.

Table B2. The model structures of variants of VGG19 on CIFAR-10.

VGG19_6	$VGG19_5$	VGG19_4	VGG19_3	VGG19_2	VGG19_1	VGG19		
		input (32	\times 32 RGI	3 images)				
conv3-64	conv3-64	conv3-64	conv3-64	conv3-64	conv3-64	conv3-64		
conv3-64	conv3-64	conv3-64	conv3-64	conv3-64	conv3-64	conv3-64		
maxpool								
conv3-128	conv3-128	conv3-128	conv3-128	conv3-128	conv3-128	conv3-128		
conv3-128	conv3-128	conv3-128	conv3-128	conv3-128	conv3-128	conv3-128		
			maxpool					
conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256		
conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256		
conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256		
conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256		
			maxpool					
		conv3-512	conv3-512	conv3-512	conv3-512	conv3-512		
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512		
01105-512	conv3-512	conv3 512	conv3-512	conv3-512	conv3-512	conv3-512		
		01105-512	conv3-512	conv3-512	conv3-512	conv3-512		
			maxpool					
				0.510	conv3-512	conv3-512		
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512		
				conv3-512	conv3-512	conv3-512		
			ļ,			conv3-512		
			maxpool					
			FC-512					
			FC-512					
FC-10								
			soft-max					

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Layer	Size	Res152_30	Res152_30 Res152_26 Res152_21 Res152_16 Res152_11 Res152_							5			
conv1	32×32		3×3, 64, stride 1										
aonu? u	າງພາ												
COIIV 2_X	32 \ 32	1×1, 64		$1 \times 1, 64$		$1 \times 1, 64$		$1 \times 1, 64$		$1 \times 1, 64$		$1 \times 1, 64$	
		3×3, 64	3	$3 \times 3, 64$	3	$3 \times 3, 64$	3	$3 \times 3, 64$	3	$3 \times 3, 64$	3	$3 \times 3, 64$	3
		1×1, 256		$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$	
		1×1, 128		1×1, 128		$1 \times 1, 128$							
conv3_x	16×16	3×3, 128	8	$3 \times 3, 128$	8	$3 \times 3, 128$	8	$3 \times 3, 128$	8	$3 \times 3, 128$	8	$3 \times 3, 128$	8
		1×1, 512		$1 \times 1, 512$		$1 \times 1, 512$		$1 \times 1, 512$		$1 \times 1, 512$		$1 \times 1, 512$	
		1×1, 256		$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$	
conv4_x	8×8	3×3, 256	6	$3 \times 3, 256$	10	$3 \times 3, 256$	15	$3 \times 3, 256$	20	$3 \times 3, 256$	25	$3 \times 3, 256$	31
		1×1, 1024		$1 \times 1, 1024$		$1 \times 1, 1024$		$1 \times 1, 1024$		$1 \times 1, 1024$		$1 \times 1, 1024$	
		1×1, 512		$1 \times 1, 512$		$1 \times 1, 512$		$1 \times 1, 512$		$1 \times 1, 512$		$1 \times 1, 512$	
conv5_x	4×4	3×3, 512	3	$3 \times 3, 512$	3	$3 \times 3, 512$	3	$3 \times 3, 512$	3	$3 \times 3, 512$	3	$3 \times 3, 512$	3
		1×1, 2048		$1 \times 1, 2048$		$1 \times 1, 2048$		$1 \times 1, 2048$		$1 \times 1, 2048$		$1 \times 1, 2048$	
	1×1	adaptive average pool, 10-d fc, softmax											

Table B3. The model structures of variants of ResNet152 on CIFAR-10.

Table B4. The model structures of variants of ResNet152 on ImageNet50.

Layer	Size	Res152_30	Res152_2	6	Res152_2	1	Res152_1	6	Res152_1	1	Res152_	5
conv1	112×112		$7 \times 7, 64$, stride 2									
aonul u	56256	3×3 max pool, stride 2										
COIIV2_X	00×00	1×1, 64	$1 \times 1, 64$		$1 \times 1, 64$		$1 \times 1, 64$		$1 \times 1, 64$		$1 \times 1, 64$	
		$3 \times 3, 64$ 3	$3 \times 3, 64$	3	$3 \times 3, 64$	3	$3 \times 3, 64$	3	$3 \times 3, 64$	3	$3 \times 3, 64$	3
		$1 \times 1, 256$	$1 \times 1, 256$		$1 \times 1, 256$		1×1, 256		$1 \times 1, 256$		$1 \times 1, 256$	
		1×1, 128	$1 \times 1, 128$		1×1, 128		$1 \times 1, 128$		$1 \times 1, 128$		$1 \times 1, 128$	
conv3_x	28×28	$3 \times 3, 128$ 8	$3 \times 3, 128$	8	$3 \times 3, 128$	8	$3 \times 3, 128$	8	$3 \times 3, 128$	8	$3 \times 3, 128$	8
		$1 \times 1, 512$	$1 \times 1, 512$		$1 \times 1, 512$		$1 \times 1, 512$		$1 \times 1, 512$		1×1, 512	
		$1 \times 1, 256$	$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$		$1 \times 1, 256$	Τ
conv4_x	14×14	$3 \times 3, 256$ 6	$3 \times 3, 256$	10	$3 \times 3, 256$	15	$3 \times 3, 256$	20	$3 \times 3, 256$	25	$3 \times 3, 256$	31
		$1 \times 1, 1024$	$1 \times 1, 1024$		$1 \times 1, 1024$		$1 \times 1, 1024$		$1 \times 1, 1024$		$1 \times 1, 1024$	1
		1×1, 512	1×1, 512		$1 \times 1, 512$							
conv5_x	7×7	$3 \times 3, 512$ 3	$3 \times 3, 512$	3	$3 \times 3, 512$	3	$3 \times 3, 512$	3	$3 \times 3, 512$	3	$3 \times 3, 512$	3
		$1 \times 1, 2048$	$1 \times 1, 2048$		$1 \times 1, 2048$		$1 \times 1, 2048$		$1 \times 1, 2048$		$1 \times 1, 2048$;
	1×1		adaptive average pool, 50-d fc, softmax									

VGG11_3	$VGG11_2$	VGG11_1	VGG11							
input $(32 \times 32 \text{ RGB images})$										
conv3-64	conv3-64	conv3-64	conv3-64							
maxpool										
conv3-128	conv3-128 conv3-128 conv3-128 conv3-128									
maxpool										
cony3 256	conv3-256	conv3-256								
01110-200	conv3-256	conv3-256	conv3-256							
	max	pool								
conv3 512	conv3-512	conv3-512	conv3-512							
01103-012	0110-012	conv3-512	conv3-512							
	max	pool								
conv3 512	conv3 519	conv2 512	conv3-512							
01103-012	01105-512	01105-512	conv3-512							
	maxpool									
FC-512										
FC-512										
FC-10										
soft-max										

 Table B5. The model structures of variants of VGG11 on CIFAR-10 and CIFAR-100.