Guided Collaborative Training for Pixel-wise Semi-Supervised Learning

Supplementary Material

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Appendix A: Algorithm of C

In GCT, we use a classical image processing pipeline C to calculate the ground truth of the flaw detector F on the labeled subset by taking the task model prediction $T^k(x_l)$ and the corresponding label y as the input. C is composed of three operations:

- 1. blur(inp, (height, width)): Blur inp by a Gaussian kernel of given shape.
- 2. dilate(inp, (height, width)): Dilate inp for each local region of given shape.
- 3. norm(inp): Normalize all pixels in *inp* to range between [0, 1].

We show the pseudo code of C in Python style as follows (assume the shape of $T^k(x_l)$ is $H \times W \times O$):

Algorithm 1 Image Process Pipeline C.Require: Channel average coefficient μ ; Operations repeat times ν .1: def $C(T^k(x_l), y)$:2: $F_{gt} = \mu \sum_o |T^k(x_l)^{(h,w,o)} - y^{(h,w,o)}|$ 3: $F_{gt} = blur(F_{gt}, (\frac{H}{8}, \frac{W}{8}))$ 4: for i in range(0, ν):5: $F_{gt} = dilate(F_{gt}, (3, 3))$ 6: $F_{gt} = blur(F_{gt}, (\frac{H}{4}, \frac{W}{4}))$ 7: $F_{gt} = norm(F_{gt})$ 8: return F_{gt}

In our experiments, we set $\mu = \frac{1}{2}$ for semantic segmentation, and we set $\mu = \frac{1}{o}$ for other three tasks. We set $\nu = 10$ for real image denoising, $\nu = 5$ for night image enhancement, and $\nu = 1$ for other two tasks.

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Appendix B: Architecture of Flaw Detector

The flaw detector F is a fully-convolutional neural network, which contains 8 convolutional layers with 4×4 kernels. The amount of kernels is increased from 64 to 512 in the first 7 layers and then decreased to 1 in the last layer. Each of the first 7 convolutional layers is followed by batch normalization [2] and leaky ReLU [4] with threshold of 0.2. The convolutional layers with stride=2 reduce the resolution of the feature maps. At the end of F, we add a bilinear interpolation operation to rescale the output to the size of the input. In all experiments of GCT, we optimize F by Adam [3] (with learning rate $1e^{-4}$). The architecture of F is as follow:

Layer	Details
Input	concatenate $T^k(x)$ and x as the input
$\operatorname{Conv} + \operatorname{BN} + \operatorname{ReLU}$	out-channels=64, kernel-size=4, stride=2, padding=same
$\operatorname{Conv} + \operatorname{BN} + \operatorname{ReLU}$	out-channels=128, kernel-size=4, stride=2, padding=same
Conv + BN + ReLU	out-channels=128, kernel-size=4, stride=1, padding= $same$
Conv + BN + ReLU	out-channels=256, kernel-size=4, stride=2, padding= $same$
Conv + BN + ReLU	out-channels=256, kernel-size=4, stride=1, padding= $same$
Conv + BN + ReLU	out-channels=512, kernel-size=4, stride=2, padding=same
Conv + BN + ReLU	out-channels=512, kernel-size=4, stride=1, padding=same
Conv	out-channels=1, kernel-size=4, stride=2, padding=same
Interpolation	out-shape= $H \times W$, mode= $bilinear$, align-corners= $True$

Appendix C: Training Details

We have experimented with several SSL methods, including (1) the consistentbased Mean Teacher (MT) [5]; (2) the self-supervised SSL (S4L) [6]; (3) the adversarial-based method proposed in [1] (AdvSSL); (4) the GCT framework proposed by us. Here are the definitions of the hyper-parameters for SSL in these methods:

Methods	Hyper-Parameters for SSL
MT [5]	λ_{MT} - coefficient for scaling the consistency constraint η_{MT} - epochs for ramping up the consistency constraint α_{MT} - moving average coefficient for ensembling the teacher model
S4L [6]	λ_{S4L} - coefficient for scaling the unsupervised rotation constraint
AdvSSL [1]	λ^l_{Adv} - coefficient for scaling the labeled adversarial constraint λ^u_{Adv} - coefficient for scaling the unlabeled adversarial constraint
GCT (Our)	$\begin{array}{ll} \lambda_{fc} & - \operatorname{coefficient} \ \mathrm{for} \ \mathrm{scaling} \ \mathrm{the} \ \mathrm{flaw} \ \mathrm{correction} \ \mathrm{constraint} \\ \lambda_{dc} & - \operatorname{coefficient} \ \mathrm{for} \ \mathrm{scaling} \ \mathrm{the} \ \mathrm{dynamic} \ \mathrm{consistency} \ \mathrm{constraint} \\ \eta_{dc} & - \operatorname{epochs} \ \mathrm{for} \ \mathrm{ramping} \ \mathrm{up} \ \mathrm{the} \ \mathrm{dynamic} \ \mathrm{consistency} \ \mathrm{constraint} \\ \xi & - \ \mathrm{flaw} \ \mathrm{threshold} \ \mathrm{for} \ \mathrm{calculating} \ \mathrm{the} \ \mathrm{dynamic} \ \mathrm{consistency} \\ \mathrm{constraint} \ \mathrm{and} \ \mathrm{combining} \ \mathrm{the} \ \mathrm{two} \ \mathrm{SSL} \ \mathrm{constraints} \end{array}$

Methods		Semantic Segmentation	Real Image Denoising	Portrait Image Matting	Night Image Enhancement
MT [5]	$\lambda_{MT} \ \eta_{MT} \ lpha_{MT}$	$1.00 \\ 3 \\ 0.99$	$1.00 \\ 5 \\ 0.99$	$1.00 \\ 5 \\ 0.99$	$1.00 \\ 5 \\ 0.99$
S4L [6]	λ_{S4L}	0.10	1.00	1.00	1.00
AdvSSL [1]	$\begin{array}{c} \lambda_{Adv}^l \\ \lambda_{Adv}^u \end{array}$	$0.01 \\ 0.001$	$0.001 \\ 0.001$	$\begin{array}{c} 0.01 \\ 0.01 \end{array}$	$0.001 \\ 0.001$
GCT (Our)	$\lambda_{fc} \ \lambda_{dc} \ \eta_{dc} \ \xi$	$1.00 \\ 100 \\ 3 \\ 0.40$	$0.10 \\ 1.00 \\ 5 \\ 0.60$	$1.00 \\ 100 \\ 5 \\ 0.40$	$0.10 \\ 1.00 \\ 5 \\ 0.60$

For the four validated tasks, we use grid search to find the suitable hyperparameters for SSL. The final settings for the experiments are as follows:

Appendix D: Visual Comparisons

Here we provide visual comparisons of the SSL results for four validated tasks. The red bounding box in the figure highlights some main differences in the outputs. As shown below, GCT surpasses existing SSL methods in visual effects.



Fig. 1. Semantic Segmentation. Comparisons on the PASCAL VOC dataset using 1/8 labeled data.

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Fig. 2. Real Image Denoising. Comparisons on the SIDD dataset using 1/8 labeled data.



Fig. 3. Portrait Image Matting. Comparisons on our dataset using 100 labeled data and 3850 unlabeled data.



Fig. 4. Night Image Enhancement. Comparisons on our dataset using 200 labeled data and 1500 unlabeled data.

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