

# 3D-Rotation-Equivariant Quaternion Neural Networks: Supplementary Materials

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## A Quaternion Operations

A quaternion  $\mathbf{q} = q_0 + q_1\mathbf{i} + q_2\mathbf{j} + q_3\mathbf{k} \in \mathbb{H}$  is a hyper-complex number with a real part ( $q_0$ ) and three imaginary parts ( $q_1\mathbf{i}, q_2\mathbf{j}, q_3\mathbf{k}$ ), where  $q_0, q_1, q_2, q_3 \in \mathbb{R}$ ;  $\mathbb{H}$  denotes the algebra of quaternions. The products of basis elements  $\mathbf{i}, \mathbf{j}$ , and  $\mathbf{k}$  are defined by  $\mathbf{i}^2 = \mathbf{j}^2 = \mathbf{k}^2 = \mathbf{ijk} = -1$  and  $\mathbf{ij} = \mathbf{k}, \mathbf{jk} = \mathbf{i}, \mathbf{ki} = \mathbf{j}, \mathbf{ji} = -\mathbf{k}, \mathbf{kj} = -\mathbf{i}$ , and  $\mathbf{ik} = -\mathbf{j}$ .

Just like complex numbers, given two quaternions  $\mathbf{p} = p_0 + p_1\mathbf{i} + p_2\mathbf{j} + p_3\mathbf{k}$  and  $\mathbf{q} = q_0 + q_1\mathbf{i} + q_2\mathbf{j} + q_3\mathbf{k}$ , a series of quaternion operations can be defined as follows.

**Addition:**  $\mathbf{p} + \mathbf{q} = (p_0 + q_0) + (p_1 + q_1)\mathbf{i} + (p_2 + q_2)\mathbf{j} + (p_3 + q_3)\mathbf{k}$ .

**Scalar multiplication:**  $\lambda\mathbf{q} = \lambda q_0 + \lambda q_1\mathbf{i} + \lambda q_2\mathbf{j} + \lambda q_3\mathbf{k}$ .

**Element multiplication:**  $\mathbf{pq} = (p_0q_0 - p_1q_1 - p_2q_2 - p_3q_3) + (p_0q_1 + p_1q_0 + p_2q_3 - p_3q_2)\mathbf{i} + (p_0q_2 - p_1q_3 + p_2q_0 + p_3q_1)\mathbf{j} + (p_0q_3 + p_1q_2 - p_2q_1 + p_3q_0)\mathbf{k}$ .

Note that multiplication of two quaternions is non-commutative, because  $\mathbf{qp} = (q_0p_0 - q_1p_1 - q_2p_2 - q_3p_3) + (q_0p_1 + q_1p_0 + q_2p_3 - q_3p_2)\mathbf{i} + (q_0p_2 - q_1p_3 + q_2p_0 + q_3p_1)\mathbf{j} + (q_0p_3 + q_1p_2 - q_2p_1 + q_3p_0)\mathbf{k} \neq \mathbf{pq}$ .

**Norm:**  $\|\mathbf{q}\| = \sqrt{\mathbf{q}\bar{\mathbf{q}}} = \sqrt{q_0^2 + q_1^2 + q_2^2 + q_3^2}$ , where  $\bar{\mathbf{q}} = q_0 - q_1\mathbf{i} - q_2\mathbf{j} - q_3\mathbf{k}$  is the conjugation of  $\mathbf{q}$ .

## B From Layerwise Rotation-Equivariance Property to the Rotation-Equivariance Property of the REQNN

Let  $\mathbf{x} \in \mathbb{H}^n$  and  $\mathbf{y} = \Phi(\mathbf{x}) = \Phi_L(\Phi_{L-1}(\cdots\Phi_1(\mathbf{x}))) \in \mathbb{H}^C$  denote the input and the output of the REQNN, respectively. Let  $\mathbf{f}_l = \Phi_l(\mathbf{f}_{l-1}) \in \mathbb{H}^d$  denote the output of the  $l$ -th layer. We prove that the layerwise rotation equivariance can ensure the rotation-equivariance property of the REQNN. *I.e.* if  $\Phi_l(\mathbf{f}_{l-1}^{(\theta)}) = \mathbf{R} \circ \Phi_l(\mathbf{f}_{l-1}) \circ \bar{\mathbf{R}}$ , *s.t.*  $\mathbf{f}_{l-1}^{(\theta)} \triangleq \mathbf{R} \circ \mathbf{f}_{l-1} \circ \bar{\mathbf{R}}, \forall l \in [1, 2, \dots, L]$ , then  $\Phi(\mathbf{x}^{(\theta)}) = \mathbf{R} \circ \mathbf{y} \circ \bar{\mathbf{R}}$ .

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$$\begin{aligned}
\Phi(\mathbf{x}^\theta) &= \Phi_L(\Phi_{L-1}(\cdots \Phi_1(\mathbf{R} \circ \mathbf{x} \circ \bar{\mathbf{R}}))) \\
&= \Phi_L(\Phi_{L-1}(\cdots \mathbf{R} \circ \Phi_1(\mathbf{x}) \circ \bar{\mathbf{R}})) \\
&\quad \cdots \\
&= \Phi_L(\mathbf{R} \circ \Phi_{L-1}(\cdots \Phi_1(\mathbf{x})) \circ \bar{\mathbf{R}}) \\
&= \mathbf{R} \circ \Phi_L(\Phi_{L-1}(\cdots \Phi_1(\mathbf{x}))) \circ \bar{\mathbf{R}} \\
&= \mathbf{R} \circ \mathbf{y} \circ \bar{\mathbf{R}}
\end{aligned} \tag{1}$$

## C Proofs of Layerwise Rotation Equivariance

To prove that a layerwise operation  $\Phi(\cdot)$  is rotation equivariant,  $\Phi(\cdot)$  should satisfy  $\Phi(\mathbf{f}^{(\theta)}) = \mathbf{R} \circ \Phi(\mathbf{f}) \circ \bar{\mathbf{R}}$ , where  $\mathbf{f}^{(\theta)}$  indicates the quaternion feature that was obtained by rotating  $\mathbf{f}$  around an axis  $\mathbf{o} = o_1\mathbf{i} + o_2\mathbf{j} + o_3\mathbf{k}$  with an angle  $\theta$ . Such a rotation can be represented using quaternion  $\mathbf{R} = \cos \frac{\theta}{2} + \sin \frac{\theta}{2}(o_1\mathbf{i} + o_2\mathbf{j} + o_3\mathbf{k})$  and its conjugation  $\bar{\mathbf{R}} = \cos \frac{\theta}{2} - \sin \frac{\theta}{2}(o_1\mathbf{i} + o_2\mathbf{j} + o_3\mathbf{k})$ , *i.e.*  $\mathbf{f}^{(\theta)} = \mathbf{R} \circ \mathbf{f} \circ \bar{\mathbf{R}}$ . We only use symbol  $\theta$  to represent a rotated quaternion feature and omit the symbol  $\mathbf{o}$  for convenience.

### C.1 Convolution Operation

Let  $\mathbf{f} = [\mathbf{f}_1, \dots, \mathbf{f}_d]^\top \in \mathbb{H}^d$  denote the quaternion feature of a point in the point cloud. Note that 3D point cloud processing usually uses the specific convolution with  $1 \times 1$  kernels. Let us take this specific convolution as the example to prove that the revised convolution operation is rotation equivariant. The revised convolution operation,

$$\begin{aligned}
Conv(\mathbf{f}) &= w \otimes \mathbf{f} \\
&= \begin{bmatrix} w_{11} & \cdots & w_{1d} \\ \vdots & \ddots & \vdots \\ w_{D1} & \cdots & w_{Dd} \end{bmatrix} \otimes \begin{bmatrix} \mathbf{f}_1 \\ \vdots \\ \mathbf{f}_d \end{bmatrix} \\
&= \begin{bmatrix} (w_{11}\mathbf{f}_1 + \cdots + w_{1d}\mathbf{f}_d) \\ \vdots \\ (w_{D1}\mathbf{f}_1 + \cdots + w_{Dd}\mathbf{f}_d) \end{bmatrix},
\end{aligned} \tag{2}$$

is rotation-equivariant, because  $Conv(\mathbf{f}^{(\theta)}) = \mathbf{R} \circ Conv(\mathbf{f}) \circ \bar{\mathbf{R}}$ . The proof is given as follows.

$$\begin{aligned}
Conv(\mathbf{f}^{(\theta)}) &= w \otimes (\mathbf{R} \circ \mathbf{f} \circ \bar{\mathbf{R}}) \\
&= \begin{bmatrix} w_{11} & \cdots & w_{1d} \\ \vdots & \ddots & \vdots \\ w_{D1} & \cdots & w_{Dd} \end{bmatrix} \otimes (\mathbf{R} \circ \begin{bmatrix} \mathbf{f}_1 \\ \vdots \\ \mathbf{f}_d \end{bmatrix} \circ \bar{\mathbf{R}}) \\
&= \begin{bmatrix} (w_{11}(\mathbf{R}\mathbf{f}_1\bar{\mathbf{R}}) + \cdots + w_{1d}(\mathbf{R}\mathbf{f}_d\bar{\mathbf{R}})) \\ \vdots \\ (w_{D1}(\mathbf{R}\mathbf{f}_1\bar{\mathbf{R}}) + \cdots + w_{Dd}(\mathbf{R}\mathbf{f}_d\bar{\mathbf{R}})) \end{bmatrix} \\
&= \begin{bmatrix} (\mathbf{R}(w_{11}\mathbf{f}_1)\bar{\mathbf{R}} + \cdots + \mathbf{R}(w_{1d}\mathbf{f}_d)\bar{\mathbf{R}}) \\ \vdots \\ (\mathbf{R}(w_{D1}\mathbf{f}_1)\bar{\mathbf{R}} + \cdots + \mathbf{R}(w_{Dd}\mathbf{f}_d)\bar{\mathbf{R}}) \end{bmatrix} \\
&= \mathbf{R} \circ (w \otimes \mathbf{f}) \circ \bar{\mathbf{R}} \\
&= \mathbf{R} \circ Conv(\mathbf{f}) \circ \bar{\mathbf{R}}.
\end{aligned} \tag{3}$$

## C.2 ReLU Operation

The revised ReLU operation,  $ReLU(\mathbf{f}_v) = \frac{\|\mathbf{f}_v\|}{\max\{\|\mathbf{f}_v\|, c\}} \mathbf{f}_v$ , is rotation-equivariant, because  $ReLU(\mathbf{f}_v^{(\theta)}) = \mathbf{R}ReLU(\mathbf{f}_v)\bar{\mathbf{R}}$ . The proof is given as follows.

$$\begin{aligned}
ReLU(\mathbf{f}_v^{(\theta)}) &= \frac{\|\mathbf{R}\mathbf{f}_v\bar{\mathbf{R}}\|}{\max\{\|\mathbf{R}\mathbf{f}_v\bar{\mathbf{R}}\|, c\}} (\mathbf{R}\mathbf{f}_v\bar{\mathbf{R}}) \\
&= \frac{\|\mathbf{f}_v\|}{\max\{\|\mathbf{f}_v\|, c\}} (\mathbf{R}\mathbf{f}_v\bar{\mathbf{R}}) \\
&= \mathbf{R} \left( \frac{\|\mathbf{f}_v\|}{\max\{\|\mathbf{f}_v\|, c\}} \mathbf{f}_v \right) \bar{\mathbf{R}} \\
&= \mathbf{R}ReLU(\mathbf{f}_v)\bar{\mathbf{R}}.
\end{aligned} \tag{4}$$

Note that  $\|\mathbf{R}\mathbf{f}_v\bar{\mathbf{R}}\| = \|\mathbf{f}_v\|$ , because rotating a quaternion will not change its norm.

## C.3 Batch-Normalization

The revised batch-normalization,  $norm(\mathbf{f}_v^{(i)}) = \frac{\mathbf{f}_v^{(i)}}{\sqrt{\mathbb{E}_j[\|\mathbf{f}_v^{(j)}\|^2] + \epsilon}}$ , is rotation-equivariant, because  $norm((\mathbf{f}_v^{(i)})^{(\theta)}) = \mathbf{R}norm(\mathbf{f}_v^{(i)})\bar{\mathbf{R}}$ . The proof is given as follows.

$$\begin{aligned}
norm((\mathbf{f}_v^{(i)})^{(\theta)}) &= \frac{\mathbf{R}\mathbf{f}_v^{(i)}\bar{\mathbf{R}}}{\sqrt{\mathbb{E}_j[\|\mathbf{R}\mathbf{f}_v^{(j)}\bar{\mathbf{R}}\|^2] + \epsilon}} \\
&= \frac{\mathbf{R}\mathbf{f}_v^{(i)}\bar{\mathbf{R}}}{\sqrt{\mathbb{E}_j[\|\mathbf{f}_v^{(j)}\|^2] + \epsilon}} \\
&= \mathbf{R} \frac{\mathbf{f}_v^{(i)}}{\sqrt{\mathbb{E}_j[\|\mathbf{f}_v^{(j)}\|^2] + \epsilon}} \bar{\mathbf{R}} \\
&= \mathbf{R}norm(\mathbf{f}_v^{(i)})\bar{\mathbf{R}}.
\end{aligned} \tag{5}$$

#### C.4 Max-Pooling Operation

The revised max-pooling operation,  $maxPool(\mathbf{f}) = \mathbf{f}_{\hat{v}}$ , s.t.  $\hat{v} = \arg \max_{v=1, \dots, d} [\|\mathbf{f}_v\|]$ , is rotation-equivariant, because  $maxPool(\mathbf{f}^{(\theta)}) = \mathbf{R}maxPool(\mathbf{f})\bar{\mathbf{R}}$ . The proof is given as follows.

$$\begin{aligned}
maxPool(\mathbf{f}^{(\theta)}) &= \mathbf{R}\mathbf{f}_{\hat{v}}\bar{\mathbf{R}} \quad \text{s.t.} \quad \hat{v} = \arg \max_{v=1, \dots, d} [\|\mathbf{R}\mathbf{f}_v\bar{\mathbf{R}}\|] \\
&= \mathbf{R}\mathbf{f}_{\hat{v}}\bar{\mathbf{R}} \quad \hat{v} = \arg \max_{v=1, \dots, d} [\|\mathbf{f}_v\|] \\
&= \mathbf{R}maxPool(\mathbf{f})\bar{\mathbf{R}}.
\end{aligned} \tag{6}$$

## D Element-Wise Max-Pooling Operation

In point cloud processing, a special element-wise max-pooling operation is widely used for aggregating a set of neighboring points' features into a local feature. Let  $f \in \mathbb{R}^{D \times K}$  denote the features of  $K$  neighboring points. Each element of  $f$ , i.e.  $f_k \in \mathbb{R}^D$ , denotes the feature of a specific neighboring point. Let  $f^{\text{upper}} \in \mathbb{R}^D$  denote the output local feature. The element-wise max-pooling operation is formulated as follows.

$$\begin{aligned}
\mathbf{MAX}(f) &= \mathbf{MAX} \begin{bmatrix} f_{11} & \cdots & f_{1K} \\ \vdots & \ddots & \vdots \\ f_{D1} & \cdots & f_{DK} \end{bmatrix} \\
&\stackrel{\text{define}}{=} \langle \max_{k=1, \dots, K} f_{1k}, \dots, \max_{k=1, \dots, K} f_{Dk} \rangle^\top
\end{aligned} \tag{7}$$

To extend this special max-pooling operation to be suitable for quaternion operations, we replace each max operation  $\max_{k=1, \dots, K} f_{dk}$  in Equation (7) by  $\max_{k=1, \dots, K} [\|\mathbf{f}_{dk}\|]$ , where  $\mathbf{f}_{dk} \in \mathbb{H}$  is a quaternion.